

ABAKUS

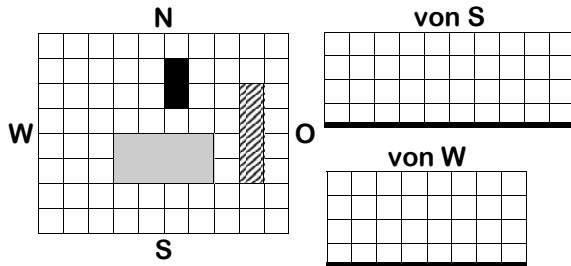
10

©us/www.schulekappelen.ch/Abakus V8

= Pflicht 5.

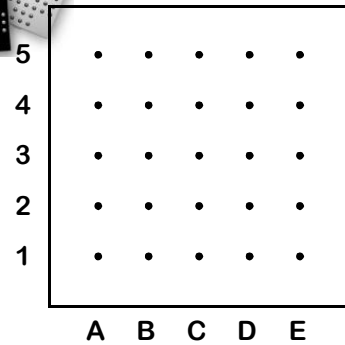
nicht markiert = freiwillig

Quaderansichten



Geobrett:

Verbinde: A1-A5-E5-E1-
B1-B4-D4-D2-C2-C3



Verdoppeln / Halbieren:

	45	67	39	127	362
Verdopple					
	124	216	628	500	1250
Halbiere					

Uhrzeit:

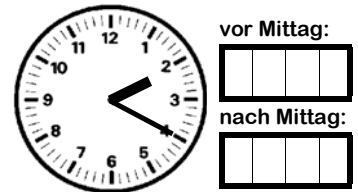


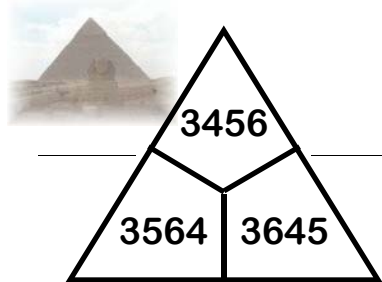
Tabelle:

•	50	25	21
9			
12			
8			
20			

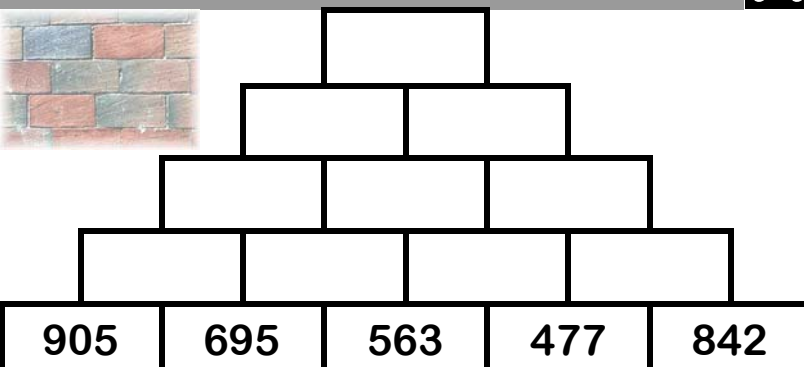
Addition:

		6	7	8	2	4
+		2	5	5	3	7
+		8	6	3	4	0
+		6	3	5	0	0

Rechendreieck:



Zahlenmauer:



Reihe	Reihe	Reihe
1x = <input type="text"/>	1x = <input type="text"/>	1x = <input type="text"/>
2x = <input type="text"/>	2x = <input type="text"/>	2x = <input type="text"/>
3x = <input type="text"/>	3x = <input type="text"/>	3x = <input type="text"/>
4x = <input type="text"/>	4x = 100	4x = <input type="text"/>
5x = <input type="text"/>	5x = <input type="text"/>	5x = <input type="text"/>
6x = <input type="text"/>	6x = <input type="text"/>	6x = <input type="text"/>
7x = <input type="text"/>	7x = <input type="text"/>	7x = 105
8x = <input type="text"/>	8x = <input type="text"/>	8x = <input type="text"/>
9x = 630	9x = <input type="text"/>	9x = <input type="text"/>
10x = <input type="text"/>	10x = <input type="text"/>	10x = <input type="text"/>